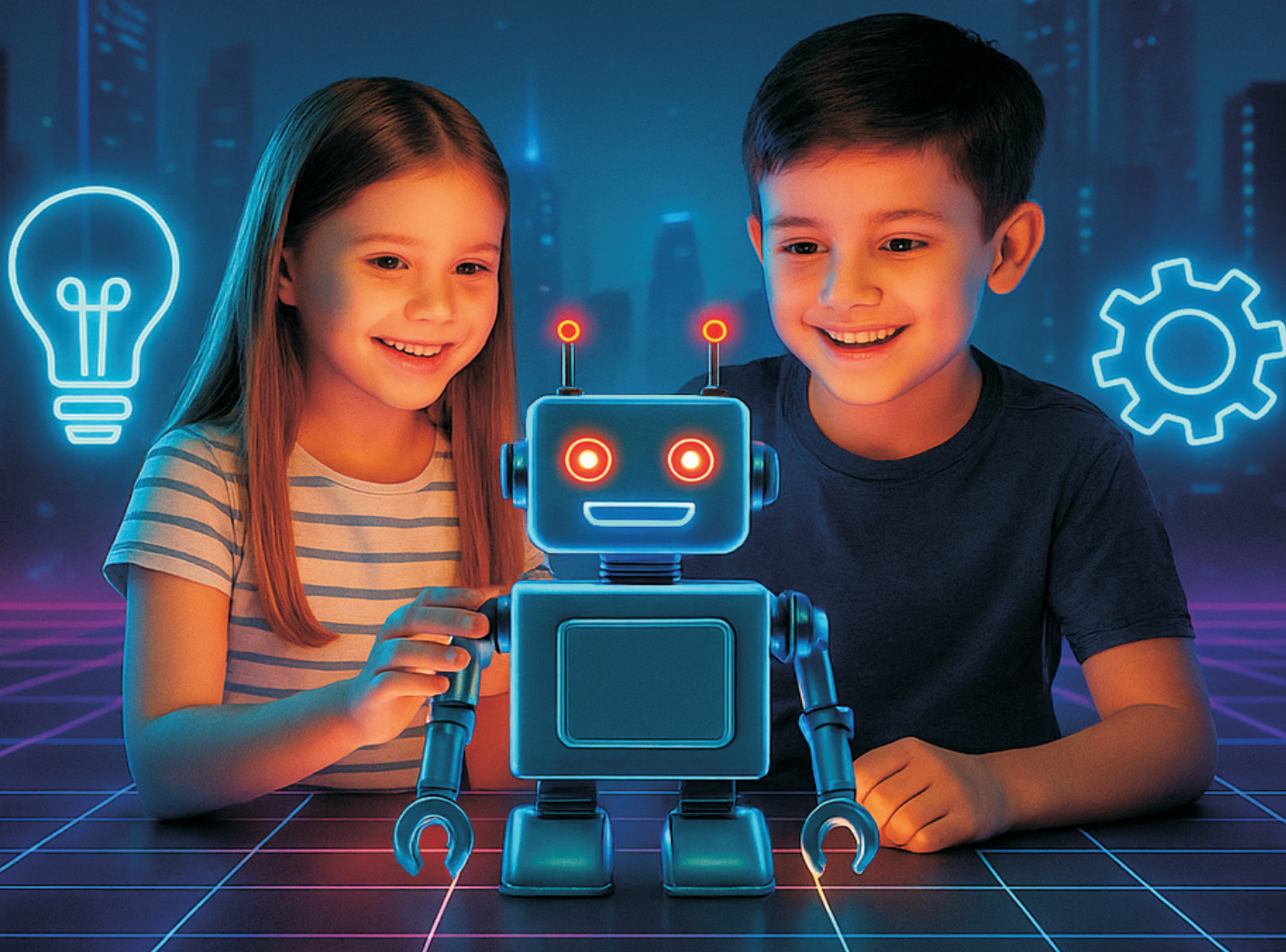
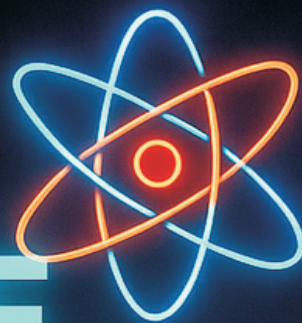


SCHOOL CATALOGUE 2026



"Nurturing Young Minds with Creativity and Knowledge"

A Message from Navniti Publishing House & Bidyut Innovation

Empowering Schools with K-12 STEM Education

Dear Educators,

Warm greetings from Navniti Publishing House and Bidyut Innovation.

We are honored to introduce our comprehensive K-12 STEM Education Program, designed to transform classrooms into centers of creativity, innovation, and experiential learning. With rapid technological advancements, it is essential to equip students with future-ready skills from an early age.

Our Shared Vision:

At Navniti Publishing House and Bidyut Innovation, we believe every child is a creator, an innovator, a thinker, and a problem solver. Our K-12 STEM program nurtures these qualities through hands-on learning, design thinking, coding, robotics, engineering, and scientific exploration across all grade levels. We are committed to supporting schools in achieving the goals of NEP 2020 by ensuring learning becomes experiential, inquiry-based, technology-driven, and full of joyful discovery.

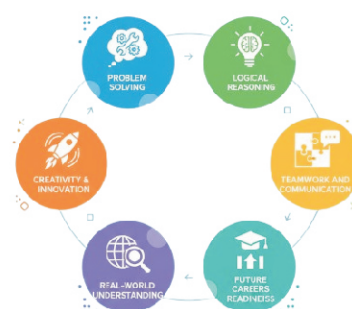
WORKING TOGETHER WITH SCHOOLS

Our aim is to empower every school with :



Through STEM integration, schools strengthen student skills in:

- ✓ Problem-solving
- ✓ Logical reasoning
- ✓ Creativity & innovation
- ✓ Teamwork & communication
- ✓ Real-world understanding
- ✓ Future career readiness



Our Commitment:

We stand by schools at every step—planning, implementation, training, and ongoing support. Our STEM kits and academic materials are designed for age-appropriate, safe, high-quality, hands-on learning that aligns with curriculum standards.



About us

Navniti Inspiring lifelong learning and holistic development through innovative, NEP-aligned education solutions .

To empower learners and educators by providing innovative, high-quality educational resources that align with modern technology and the National Education Policy (NEP) guidelines, fostering holistic development and lifelong learning since 1976.

Our Strengths:

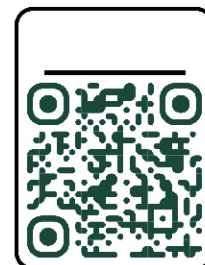
- Creative, research-based content
- NEP 2020 aligned learning materials
- Early childhood education expertise
- Strong school network
- Premium quality printing and design

Bidyut Focuses on Educating Students to act with Integrity in an increasingly digital world.

Bidyut's imperative is to bring the future of education to you on a mission to uplift the education system of India by providing like world's most advanced robotic and technological education to the children of our country.

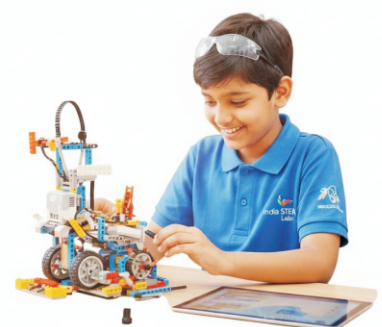
Our Strengths:

- World Class Robotics AI Labs
- Robotics & Coding Modules
- AI & Technology Learning Tools
- Teacher Training & Certification
- Project-based, experiential learning



Together, We Bring the Best of Education & Innovation

Our collaboration blends strong educational publishing with modern STEM technology, providing complete academic and hands-on solutions aligned with NEP 2020.



Robotics boosts creativity in kids

Robotics stimulates imagination in children and increase problem solving skill

80%

80% of teachers believe robotics has a positive impact on student learning.

4X more

kids are 4 times more likely to show interest in STEM- related fields when exposed to robotics



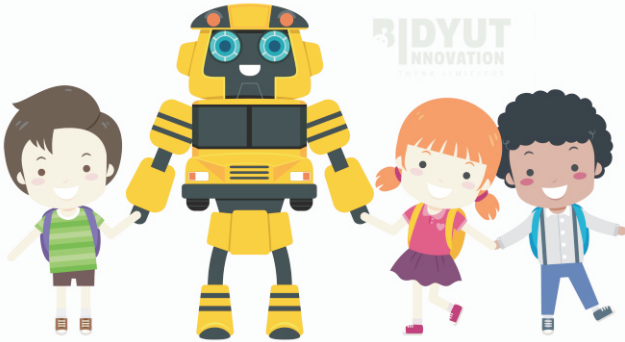
★ **FIRST TIME IN INDIA** ★

**EARLY STEM LAB
FOR SCHOOL**

FREE! Young Minds



Robotic Fun for Play School Kids



Hands-on experience with Robotics

Children learn to code and build robots

Interactive and engaging

Makes learning fun and exciting for kids

Nurtures creativity and imagination

Helps kids develop problem solving skills

Innovative way of learning

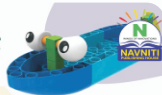
Practical approach leads to better retention

Kimmy The Canoe

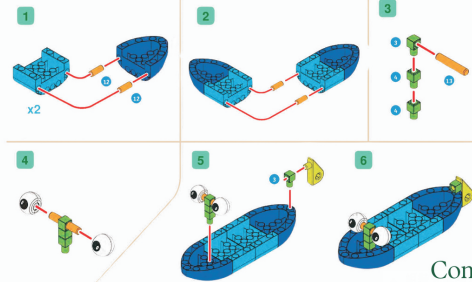


WHAT'S UP?

A canoe is a long, narrow boat with two pointed ends. The front of a boat is called the bow and the back is called the stern. A boat's hull is heavier than water, but it does not sink. Because of its shape, the boat displaces (or pushes away) an amount of water greater than its own weight. Therefore, it floats on the water. Try floating the model canoe in a sink or tub filled with water. Put heavy objects into the boat. Do you notice about the height of the boat changing in the water when you add more weight on to the boat?

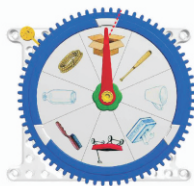


Assembly



Completed!

3-IN-1 LEARNING DISC



Interactive Creative Thinking

The idea behind the game modes with a single pointer is to establish an interactive Q and A between you and the child. His or her answers will not only help you understand their thought, but also help him or her develop verbal expression and abstract thinking.



3-IN-1 LEARNING DISC

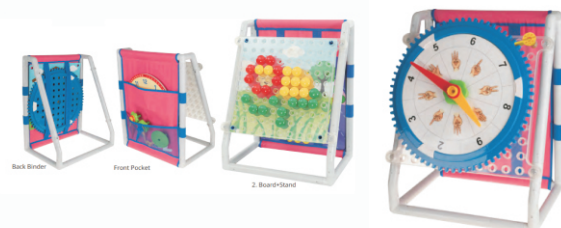


3-IN-1 LEARNING DISC

Age 3+



3-IN-1 LEARNING DISC



MATH BALANCE

Age 3+

Learning number structure with apples

Target: Use apples (concrete object) to learn number structure.

How to Play 1 (combination): For example: What is 3 plus 1? (3 apples + 1 apple = 4 apples)

While showing the pink card, hang two weights on 3 apples and 1 apple on the chipmunk side. Ask: "What is 3 plus 1?"

Hang a weight on the bird side!

Items to be Used:
Main body (the side with apples)
Weight x 3 chips
Pink cards (pink x 5 pieces)
Score sticker

Hang a weight on the answered number on the bird side.

Check the answer on the back of the card. If the answer is correct, put a proper score sticker on the card and compliment the child.

Balance is kept! That means the answer is correct!

3 plus 1 equals 4!



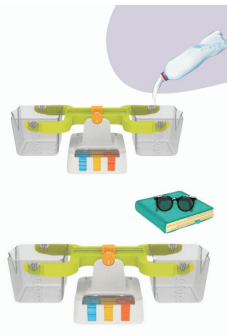
MATH BALANCE

Age 3+



MEASURING BALANCE 2.0

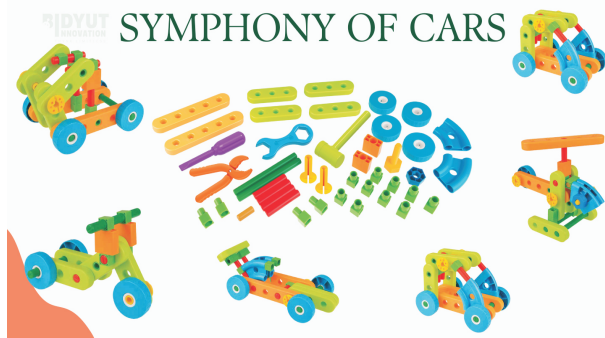
Everyone has seen modern digital scales, but sometimes the old ways are the best! This measuring balance introduces children to the idea of balance and equality, and is also a gateway to larger mathematical and scientific concepts. Teach, learn and play with: Inequalities, Weight and mass, Volume, Gravity, and Differences between solids and liquids. The set includes 11 metal weights, 14 plastic weights and 2 water boxes. Children can learn about the relationship between the volume and weight of an object through hands-on experimentation and interaction.



MEASURING BALANCE 2.0



SYMPHONY OF CARS



CREATIVE FLEXI-TUBE & MOTOR

Age 3+



SCREENLESS CODING



What NEP 2020 says about Early STEM

Learning must be play-based, activity-based & experiential. NEP stresses hands-on exploration — the foundation of STEM learning.

- Focus on developing problem-solving & logical thinking through puzzles, patterns, sequencing, reasoning and early numeracy.
- Encourage curiosity, questioning & discovery to build inquiry-based thinking.
- Early scientific thinking through observation, exploration of nature, materials, colours, shapes and basic science concepts.
- Introduce age-appropriate technology & digital literacy such as simple digital tools, STEM toys and basic coding.
- Integrated learning across subjects — connecting math, language, environment, art and play.
- Build creativity, innovation & design mind set through making, building, crafting and experimenting.

In One Line: NEP 2020 promotes Early STEM because it builds thinking skills, creativity, problem-solving, and future readiness from ages 3–8.



OUR OFFERINGS

EARLY STEM SERIES – Nursery, LKG & UKG

A Complete NEP-Aligned Foundational Learning Programme

With **FREE Early STEM Lab for Schools**



Scan for Lab
Equipments

Series Overview

The Early STEM Programme is an NEP 2020-aligned foundational learning solution for Nursery, LKG, and UKG, designed to strengthen early literacy, numeracy, creativity, and STEM awareness. Each level includes a complete 10-book set, covering all domains of foundational education with activity-based and play-based learning as recommended by NEP 2020 and ECCE.

9-Book Set in Each Level (Nur / LKG / UKG)- MRP 3100/-

English Book

Hindi Book

English Writing

Hindi Writing

Maths

General Awareness

Art & Creativity

Eng + Hindi Rhymes

Lil Innovators





NEP-Aligned Kindergarten Content (Level 1–2–3)



LEVEL 1 - Little Explorer For Nursery- MRP- 3100/-

English: Pre-reading, A–Z recognition, Phonics A–F, Vocabulary, Matching, Sounds

English Writing: Patterns, Tracing A–Z, Motor-skill worksheets

Hindi: Swar अ–आः, Vyanjan अ–अ, Picture recognition

Hindi Writing: Basic tracing, Patterns, Letters

Math: Numbers 1–10, Shapes, Patterns, Sorting

General Awareness: Self, Family, School, Colours, Fruits, Animals

Art & Activity: Finger painting, Scribbling, Nature art

Rhymes: English + Hindi

Lil Innovator STEM: Push/Pull, Sorting, Simple Assembling of Hardware



LEVEL 2 - Junior Explorer For LKG- MRP- 3100/-

English: A–Z, Phonics, CVC words, Sight words, Naming words

English Writing: a–z, CVC writing, Dictation

Hindi: Swar + Vyanjan, Matra (अ), Two-letter words

Hindi Writing: अ–अ Matra words

Math: Numbers 1–50, Addition, Patterns, Shapes

General Awareness: Helpers, Food, Festivals, Seasons

Art & Activity: Origami basics, Thumb printing

Rhymes: English + Hindi

Lil Innovator STEM: Coding arrows, Magnetic/Non-magnetic, Float/Sink



LEVEL 3 - Young Explorer For UKG- MRP- 3100/-

English: Blends, Sight words, Opposites, Sentences, is am are, in or under

English Writing: Sentences, Short paragraphs, Dictation

Hindi: All Matras, 2–3 letter words, Opposites

Hindi Writing: Matra words, Sentences

Math: Numbers 1–100, Add/Subtract, Time, Money

General Awareness: India, Symbols, Planets, Habitats

Art & Activity: craft, Collage

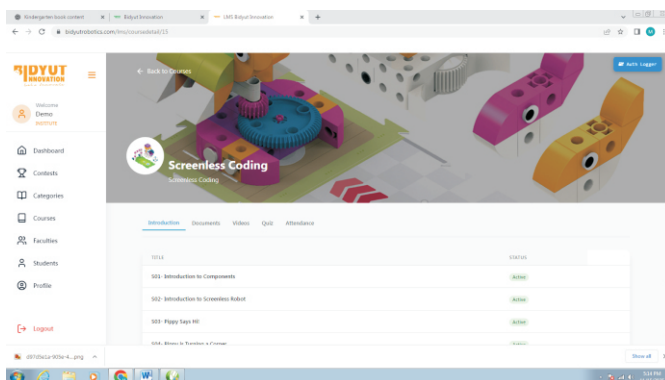
Rhymes: English + Hindi

Lil Innovator STEM: Math Balance, Disc Learning, Shapes, Path follow Robot, Flexi tube, Tinkering

LMS for Early STEM – Complete Digital Platform

Designed for Nursery to Grade 9.

Supports school + home learning through structured modules.



Key LMS Features

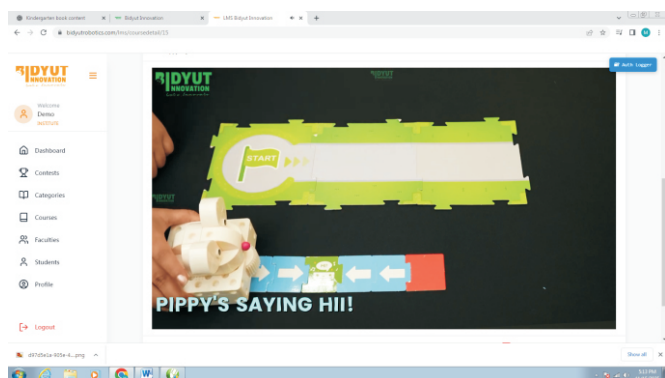
Interactive Digital Lessons: animated videos, real-life demonstrations, STEM stories.

Teacher Dashboard: progress reports, plans, assessments.

Student Dashboard: badges, certificates, step-by-step lessons.

Parent Portal: track progress, download worksheets.

Hybrid Integration: STEM kits + books + LMS.



Benefits for Schools

- Modern NEP-compliant curriculum.
- LMS simplifies teaching and monitoring.
- Stronger school branding and admissions growth.
- Hands-on learning improves engagement.
- Parents appreciate future-ready education.

2025 Bidyut Launch



Bidyut Innovation proudly launches its Computer + Robotics Book Series in 2025.
Book Name: Innovator – Metamorphosis of Young Minds

This series, designed for Grades 1 to 8, replaces traditional computer textbooks with a futuristic blend of computer science and robotics education. Alongside the books, we are setting up free world-class robotics labs in schools to provide students with hands-on, future-ready skills in coding, AI, and innovation.

2025 Bidyut Launch – Innovate: Metamorphosis of Young Minds

Bidyut Innovation proudly launches its Computer + Robotics Book Series for Grades 1 to 8, designed as per NEP 2020. The series, titled “**Innovate – Metamorphosis of Young Minds**”, replaces traditional computer textbooks with a futuristic blend of computer science, AI, coding, and robotics.

Each book comes with interactive **LMS modules** and is designed to nurture curiosity, creativity, and innovation skills in children.

Special Advantage: With every school adoption of the Innovate Series, Bidyut Innovation provides a **FREE World-Class STEM Lab** – giving students hands-on access to Science, Technology, Engineering, and Mathematics projects along with coding and innovation activities.

Grades Covered: 1 to 8

Special Features: NEP-aligned | LMS-supported | Free STEM Lab Setup

Goal: To empower young minds with future-ready skills in technology, innovation, and STEM learning



Scan for lab equipment



Scan for teachers Training



AI Powered Projects

STEMS IN SCHOOL

Integrated with school Curriculum



Steam Education

Science, Technology, Engineering, Arts, and Mathematics (STEAM) Integration

Personality development

Problem-Solving Skills, Critical Thinking, Teamwork and Collaboration, Global Perspective, Patience and Perseverance, Adaptability and Learning, Risk Management



Coding and Programming

Python, java, Blockly, C++, Java Script, Scratch

Innovation

Connecting to Real-World Applications



PARTICIPATE IN

WORLD CHAMPIONSHIP



Green Mech

Contest to promote creativity and scientific knowledge. The best way to help children learn important STEAM concepts in a fun and collaborative contest.



R4M

Robot for Mission Is an Engineering challenge, Run by the World Forum for Green Mech Promotion.

GLIMPSE OF OUR STREAM LAB



Science



Technology



Reading



Engineering



Arts



Mathematics

S
T
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B

SAMPLE PROJECTS



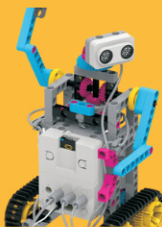
Drone



Coding



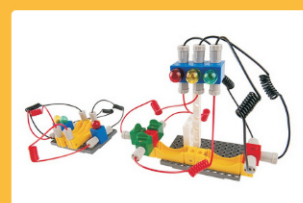
Green Energy



Artificial Intelligence



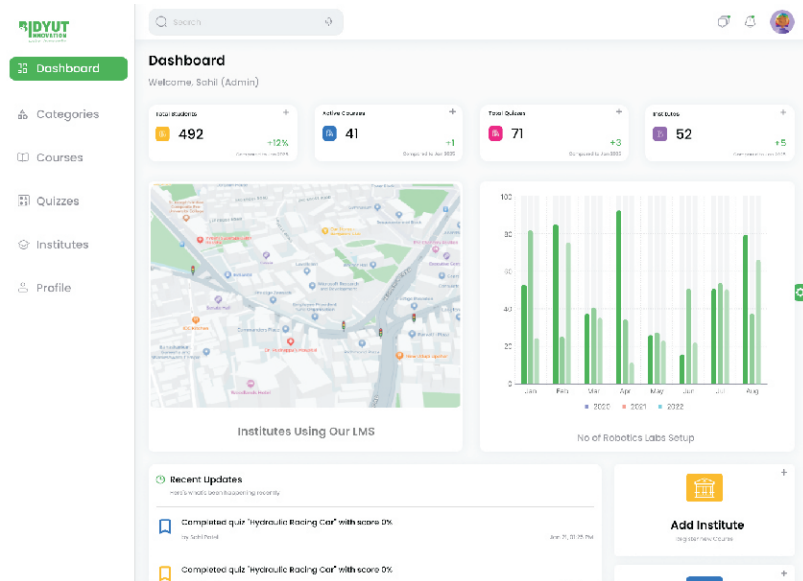
Hydraulics



Electronics



Our LMS - Learning Management System



Overview

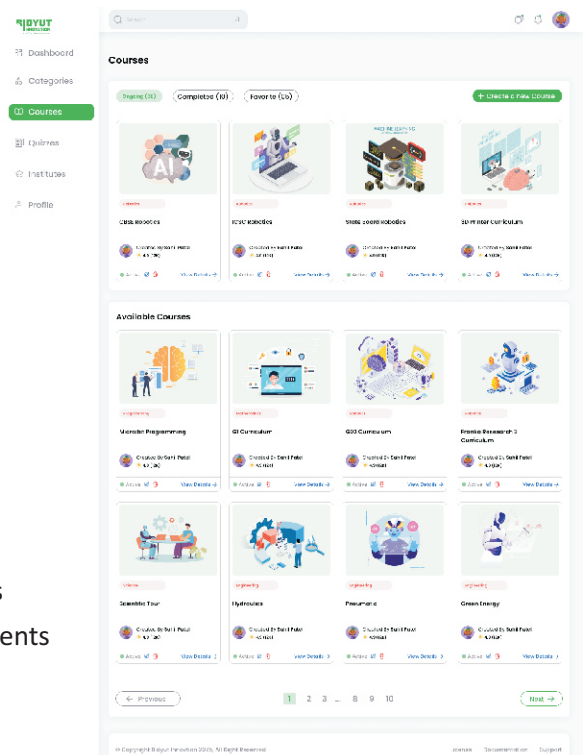
Our LMS is a modern, cloud-based Learning Management System designed to make teaching, learning, tracking, and content delivery effortless for schools, teachers, and students. It offers a seamless digital platform that supports interactive learning, automation, and real-time performance insights.

Key Features

- Interactive course creation tools with multimedia support.
- Student progress tracking with smart analytics.
- Teacher dashboards for class, assignment, and exam management.
- Secure cloud-based data storage.
- Mobile-friendly interface for learning anywhere.
- Customizable modules for schools and institutions.
- Automated reports, certificates, and alerts.
- Integration support for digital content, videos, and assessments.

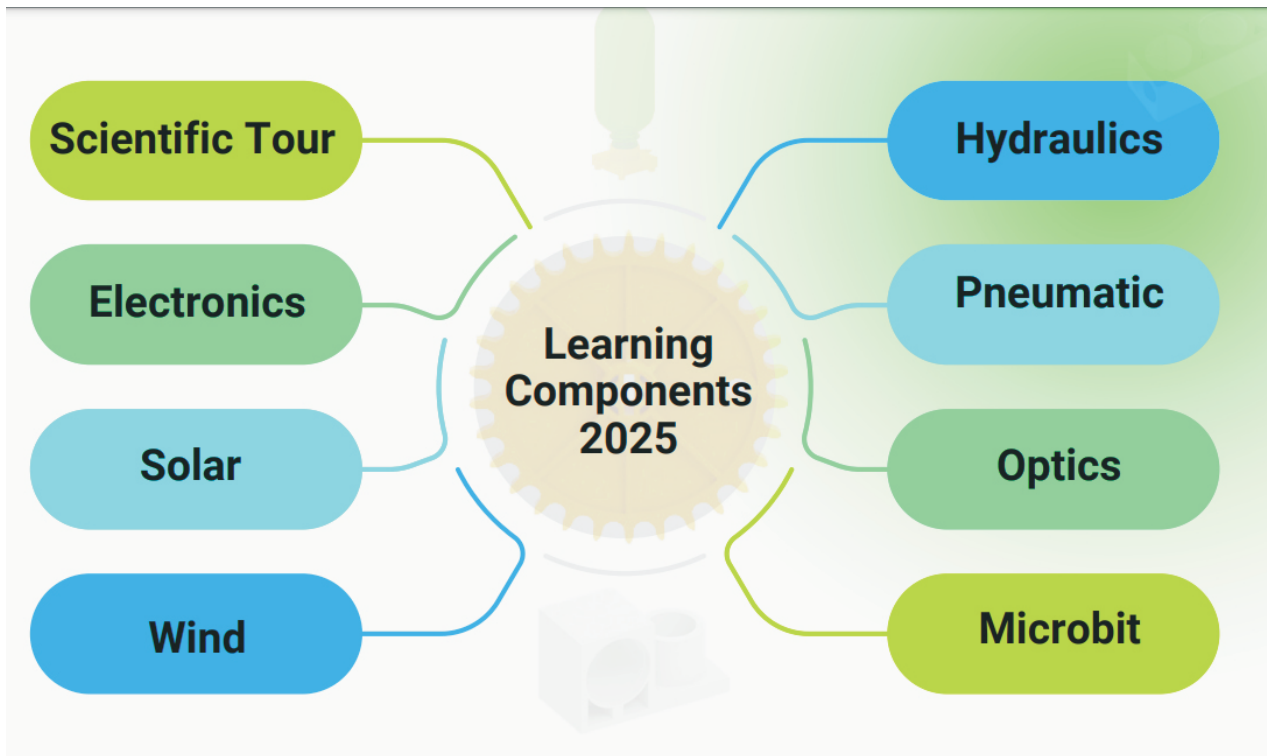
Benefits

- Reduces workload for teachers through automation
- Improves student engagement through interactive learning tools
- Provides instant progress reports for teachers, students, and parents
- Ensures organized and centralized learning content
- Supports NEP-aligned teaching methodologies





Learning Components -2026



Features

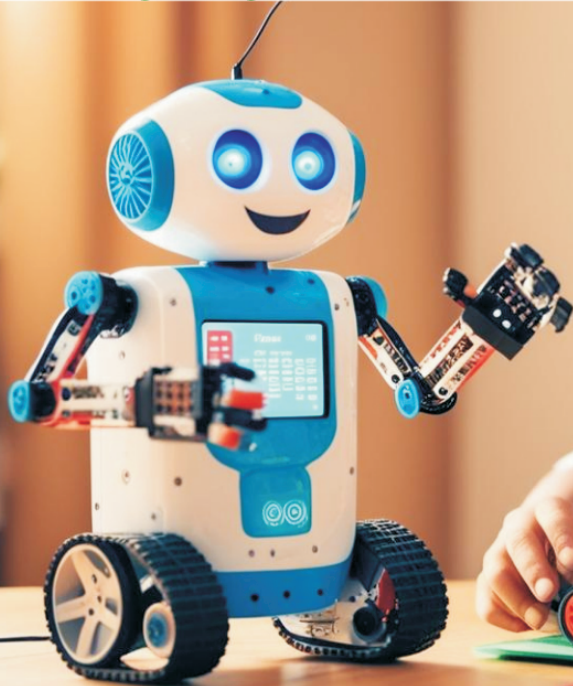
- 01 Students Guide to safety-compliant robotic Components of Invention.
- 02 Components covers all projects from Grade 1 to Grade 9.
- 03 Develop robotic projects that illustrate the relevance of robotics in a variety of fields by integrating them into real-world applications.



Unitree
Robotics



"Nurturing Young Minds with Creativity and Knowledge."



We don't just provide books, we build future-ready minds.

*With every page of **Innovate**, and every hands-on experience in our **STEM Labs**, we are preparing children to dream bigger, think smarter, and create a better tomorrow.*



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**BIDYUT
INNOVATION**
Let's Innovate